

Silicon Vertex Tracker for SuperB

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1 General Overview of Silicon Vertex Tracker (SVT)

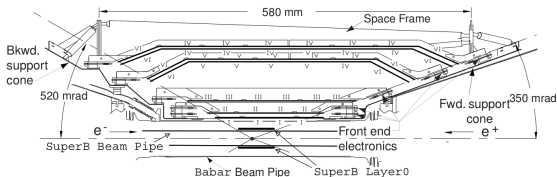
- SVT Layers 1-5
- Physics requirements
- Layer0

2 Options for layer0

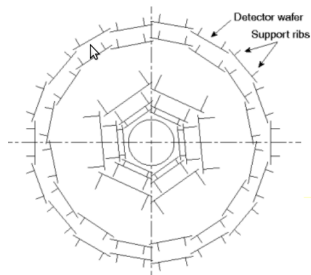
- List of options
- Striplets
- Hybrid Pixels
- MAPS

3 Conclusions

SVT Layers 1-5



- Five layers(1-5) of double sided silicon strip detectors.
- Radius span 3 – 15 cm.



MC studies showed that this solution meets with higher background conditions expected in SuperB.

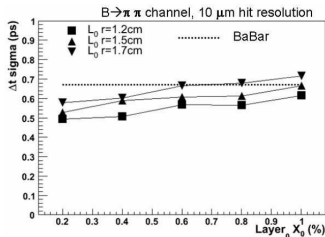
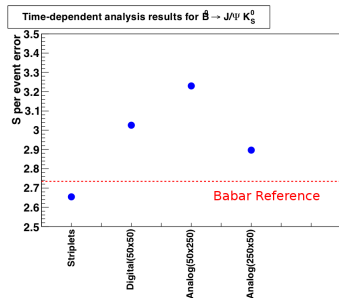
Physics requirements

- 1 SVT together with drift chamber (DCH) and magnet provide track and vertex reconstruction
- 2 For low energetic particles SVT must provide the complete track information.
- 3 SVT must provide the same precision of time dependent CP violation as Babar detector with boost reduced from $\alpha\beta = 0.55$ to $\alpha\beta = 0.28$
 - 50 – 80 μm for exclusively reconstructed modes.
 - 100 – 150 μm for inclusively reconstructed modes.

Layer0

To meet the requirements mentioned an additional 6th layer was introduced (Layer 0). Aspects that are being taken in projecting Layer0:

- 1 Background:
 - $e^+e^- \rightarrow e^+e^+e^-e^-$.
 - Bhabha scattering.
 - Touschek.
 - two-photon events.
- 2 Sensor occupancy.
- 3 Radiation hardness.

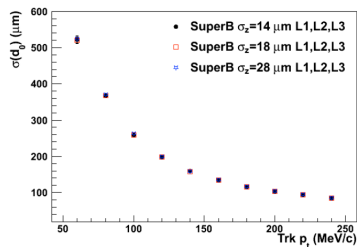
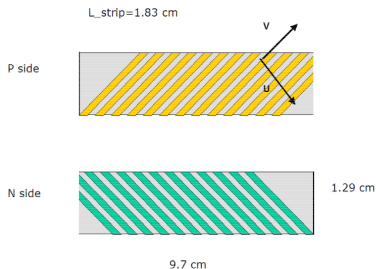


List of options

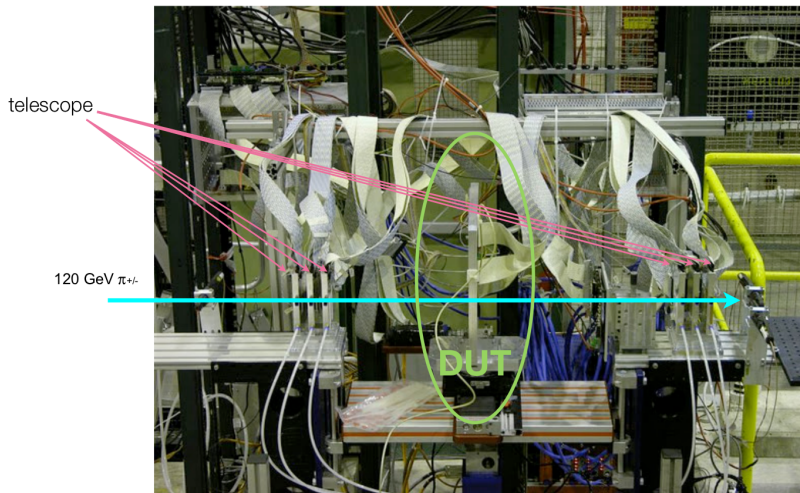
- 1 Double-sided silicon strip detector (Striplets).
- 2 Pixel detectors:
 - Hybrid pixels.
 - MAPS.

Striplets

- $200\mu\text{m}$ thick, with $50\mu\text{m}$ readout pitch.
- Rotated by $\pm 45^\circ$.
- Occupancy: 0.8%; 4% with safety factor.
- Chip with 128 analog channels and 132 ns time window.
- Signal to Noise: 26.
- Material budget: $0.55\%X_0$
- Cluster rate: $6.37 \frac{\text{MHz}}{\text{cm}^2}$



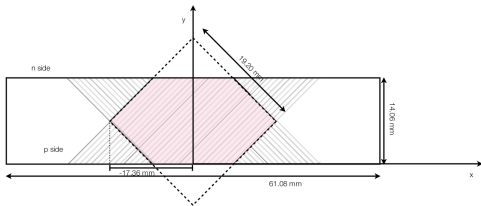
Test Beam



Test Beam

Work done by: Laura Fabbri (INFN Bologna)

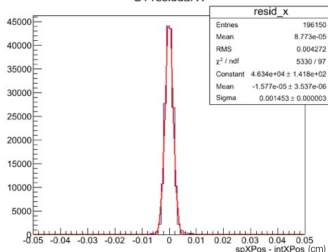
- 1 Test done on DUT rotated by: 0° , 15° , 30° , 45° , 60° , 70° .
- 2 1 week of data taking. (Alberto please confirm this)
- 3 Thresholds = 20 or 15.



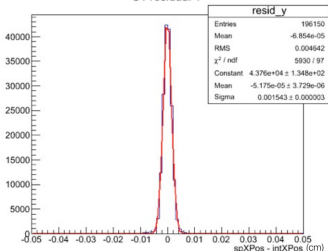
Procedure:

- Alignment done by minimizing residuals, on telescope and DUT.
- Cut on the residual: $56\mu m$ and fiducial cut.

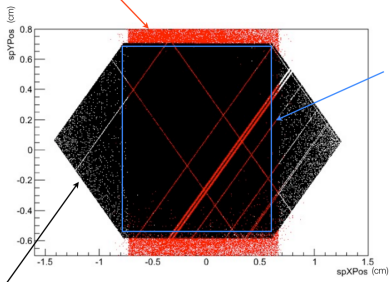
S1 residual X



S1 residual Y



Telescope acceptance



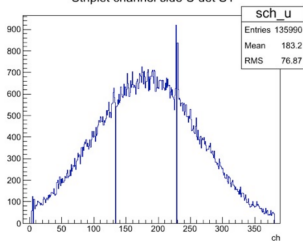
fiducial cut

- Inactive strips not taken into account in the analysis

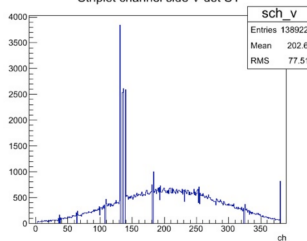
striplets space point

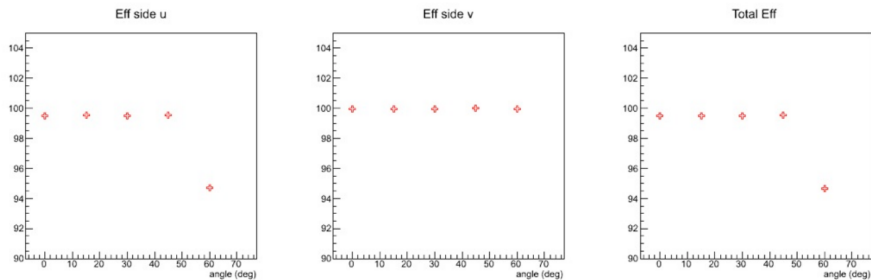
(global coordinates after alignment)

Striplet channel side U det S1



Striplet channel side V det S1





$$\varepsilon_u = \frac{n_{clusters} |spUPos - intUPos| < 56 \mu m}{n_{int} \subset activeUregion}$$

$$\varepsilon = \frac{n_{clusters} |spUPos - intUPos| < 56 \mu m \wedge n_{clusters} |spvPos - intVPos| < 56 \mu m}{n_{int} \subset activeUandVregion}$$

Hybrid Pixels

- Pixels: $50 \times 50 \mu m^2$ pitch.
- $200 \mu m$ thick.
- Front end chip optimised to work with $100 \frac{MHz}{cm^2}$.
- Organised in Mega Pixels (16 Pixels).
- Data-push readout featuring on-pixel data sparsification and time-stamp.
- Gain = $42 \frac{mV}{fC}$.



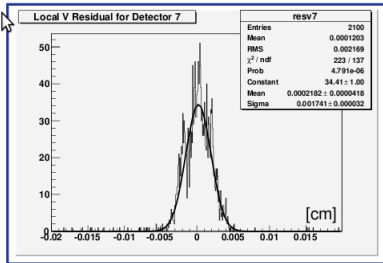
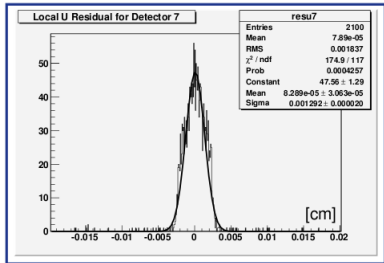
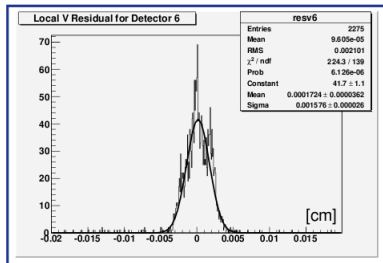
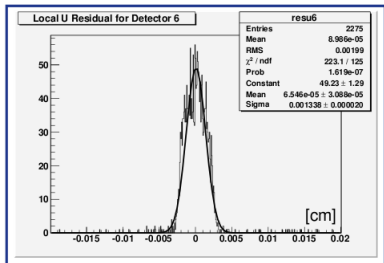
Hybrid Pixels Test Beam Notes

Work done by:

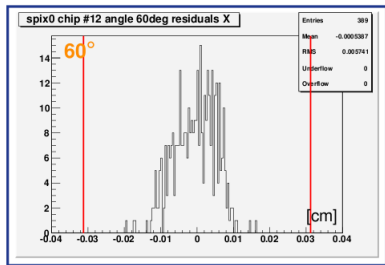
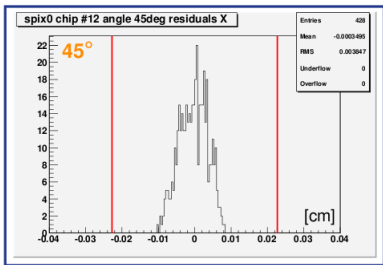
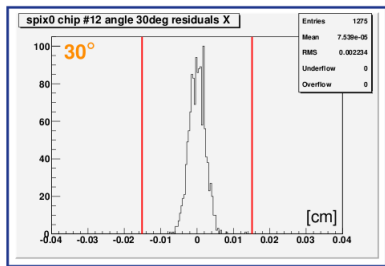
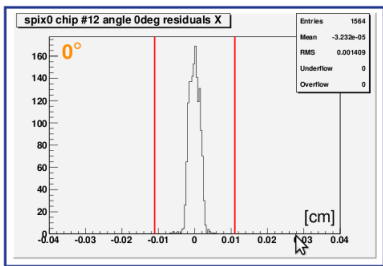
A.Lusiani, M.Chrzaszcz, Nicola Neri, Benjamin Oberhof, Antonio Paladino.

- Several thresholds, reference threshold $1/4$ of a m.i.p. at normal incidence.
- Data took with 3 chips: 12, 53, 55.
- DUT rotated around at 0° , 15° , 30° , 45° , 60° , 70° .
- 128 pixels along x (horizontal, u -axis), 32 pixels along y (vertical, v -axis).
- approximately parallel tracks, high momentum, negligible multiple scattering.

Hybrid Pixels Test Beam Results

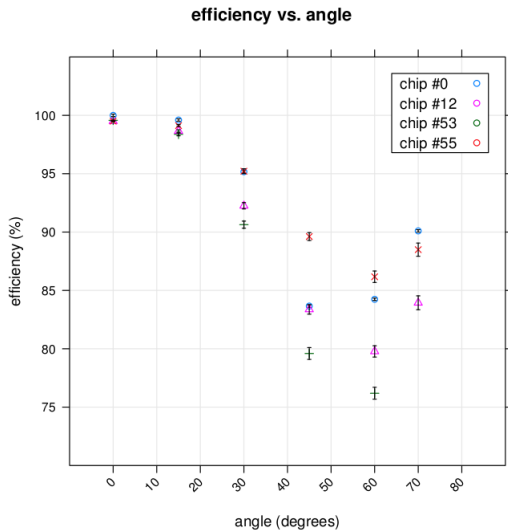


Hybrid Pixels Test Beam Results



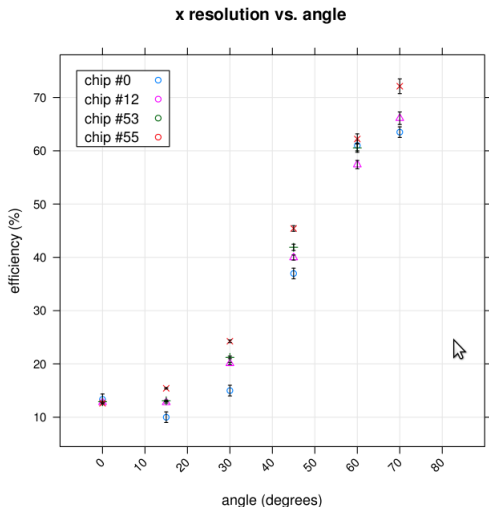
Hybrid Pixels Test Beam Results

- To cross check our results, TOY MC was written.
- Good agreement with the data.

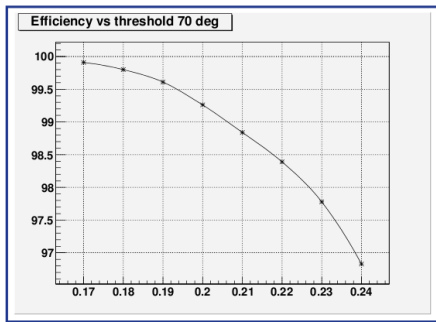
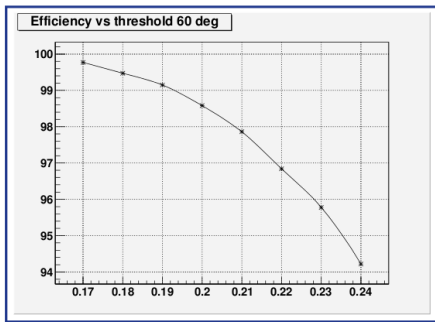


Hybrid Pixels Test Beam Results

- To cross check our results, TOY MC was written.
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Threshold Simulations



Conclusion

Next Test Beam will be done with lower threshold.

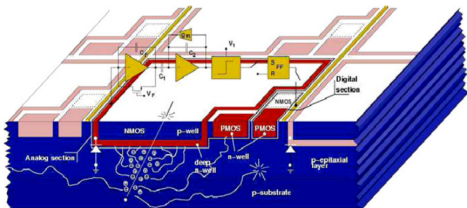
Monolithic Active Pixels

- Newer, more challenging.
- Pixels: $50 \times 50 \mu m^2$ pitch.
- Implemented in Deep n-well.
- Full signal processing chain: large preamplifier, shaper, discriminator, in-pixel logic.

No TestBeam done. MC and lab results:

- Efficiency: 98%.
- 100ns timestamp.

Much more RD to be done.



Sum up

- SVT for SuperB will be equipped with more layers to overcome lower boost.
- Stripplets are the most propable solution for the Layer0.
- RD still needed.
- In the TDR(Feb 2012) both options will be presented. Final decision will follow after.